

Static Casting in C++

Thursday, 05 December 2013

If you want to type cast in C++ you might want to use `static_cast`. See next example:

```
static_cast#include <iostream>
```

```
using namespace std;
```

```
int main(int argc, const char * argv[])
```

```
{
```

```
    float var1 = 1.5;
```

```
    cout << "var1 = " << static_cast<int>(var1) << endl;
```

```
    return 0;
```

```
}
```

In this example we've type casted `var1` to `int`.