

Define and Display a String in Objective C

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For that we will use NSString Objects and NSLog:

Well in fact our example will display two strings str1 and str2:

DisplayStrings.m#import <Foundation/Foundation.h>

```
int main (int argc, const char * argv[])
{

    @autoreleasepool {

        NSLog(@"Play With Strings");

        NSString *str1 = @"This is a string!";
        NSString *str2 = @"This is another string!";

        NSLog(@"Our strings are: %@ %@", str1, str2);

    }

    return 0;
}
```